ADDY RODRIGUEZ SOFTWARE ENGINEER

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PROFESSIONAL SUMMARY

Full-stack Software Engineer with hands-on experience in building scalable applications, test automation, and cross-functional collaboration. Skilled in JavaScript, Python, and backend development using Node.js, with exposure to CI/CD, secure development practices, and production systems. Proven track record improving test coverage, building API-driven apps, and contributing in Agile team environments. Passionate about solving problems, learning new technologies, and building scalable tools that serve real users.

TECHNICAL SKILLS

- Programming Language & Tools: JavaScript | Python | HTML | CSS | SQL
- Frameworks: React | Node.js | Express.js | Jest | Cypress | Django
- **DevOps:** GitHub Actions | Jenkins | AWS
- Tools: Git | GitHub | Jira | Confluence | Postman | VS Code | Netlify | MongoDB
- Other: Microsoft Office Suite | Chrome DevTools | Agile methodologies | Generative AI |

WORK EXPERIENCE

Software Engineering Apprentice | Cisco Systems | (Remote)

September 2022 – December 2023

As a Software Engineer, gaining expertise in working through technical challenges and devising solutions, as well as utilizing Git to manage codebase changes – ensuring collaboration among team members and maintaining a history of code evolution.

- Increased test coverage from 80% to 93% by designing and executing Cypress tests across production-critical web platforms.
- Migrated from Protractor to Cypress, increasing testing efficiency by 90% and improving maintainability.
- Collaborated with engineers and PMs to validate key feature deployments and document updates in Confluence.
- Triaged and documented 70+ security vulnerabilities using SonarQube, raising system grade from F to A.
- Developed front-end components for Cisco's SecureX dashboard using Magnetic UI, building custom view drawers and dynamic table elements to improve user interaction and data visibility across the platform.
- Partnered with DevOps to configure secure Jenkins pipelines, eliminating AWS credential exposure and ensuring zero production incidents.

Help Desk Assistant | Information Technology Services - STMU | (San Antonio, TX)

August 2010 - May 2014

- Diagnosed and resolved hardware/software issues for laptops, improving system uptime and customer satisfaction.
- Repaired and replaced hardware like motherboards and keyboards, ensuring functionality and extending hardware lifespan.
- Managed help desk tickets using structured workflows to ensure timely resolution and clear documentation of support issues.

PROJECTS

- CourtIQ: Full-stack basketball stats app using MongoDB, Express, React, Node, Tailwind integrating a custom API & api-sports.io.
- PopcornWatch: Collaborated to build movie search app using React, JavaScript and integrates TheMovieDB API.
- MyPetPro: Developed an application for pet owners using Python, Django, PostgreSQL, Bulma

EDUCATION/TRAINING

Python Programming | PerScholas Alumni | (Remote)

February 2025 – April 2025

Completed an intensive two-part, instructor-led course designed to strengthen professional Python development skills. Covered Python syntax, OOP, file handling, and best practices through hands-on exercises and debugging.

Reinforced modular coding, error handling, and core data structures through applied problem-solving.

Software Engineering | PerScholas | (Remote)

June 2024 – November 2024

Completed an intensive 15-week software engineering program focused on full-stack development, including React, Node.js, RESTful APIs, state management, and database indexing, while building scalable MERN stack applications and integrating APIs.

Developed coding projects, including CourtIQ, The News App, and The Gallery.

Certificate in Applied Full-Stack Software Engineering | Multiverse | (Remote)

September 2022 – December 2023

Completed a comprehensive 15-month software engineering apprenticeship with Multiverse, utilizing an applied learning model to combine theoretical computer science knowledge, technical skills for Agile environments, and practical experience in a professional setting.

Developed coding projects, including Popcorn Watch, The Spoonful Blog, and Movie Go.

Software Engineering Immersive | General Assembly | (Remote)

December 2021 – March 2022

Major: Marketing

Successfully completed 500+ hours of expert-led instruction in JavaScript, HTML, and hands-on learning of CSS fundamentals.

Developed coding projects, including Blackjack Card Game, Code-PALS, Everything Bob's Burgers, and MyPetPro.

St. Mary's University – San Antonio, Texas Bachelor of Business Administration